SAPCC Session Planner

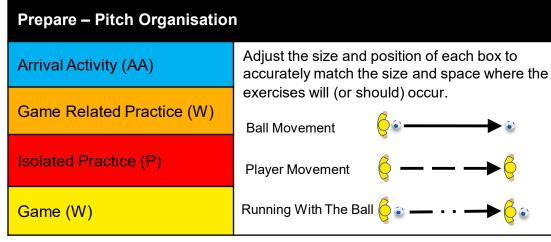
Cycle #

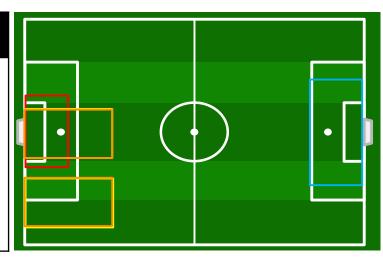
3

Week# 1 Session# 1 Duration 70min



Session Details	
Session Objective	In this session I aim to improve my players ability and technique to finish first time
Core Skill	Striking the ball
Specific Aspect	Finishing first time
Key Player/Team Inspiration	J. Vardy, Benzema, Adam Taggart, Caitlin Foord
Delivery Method	Whole – Part – Whole (Game Related Practice – Isolated Practice - Game)



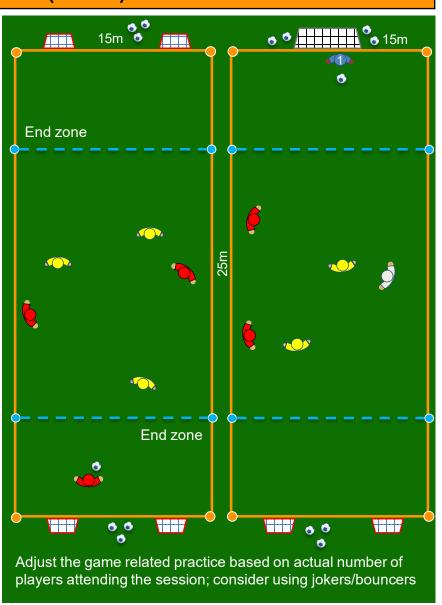


Players Arrival Activity

Coach: "Boys/Girls, anything you like linked to some great first time finishing!" OR Coach to refer to Arrival Activities Examples

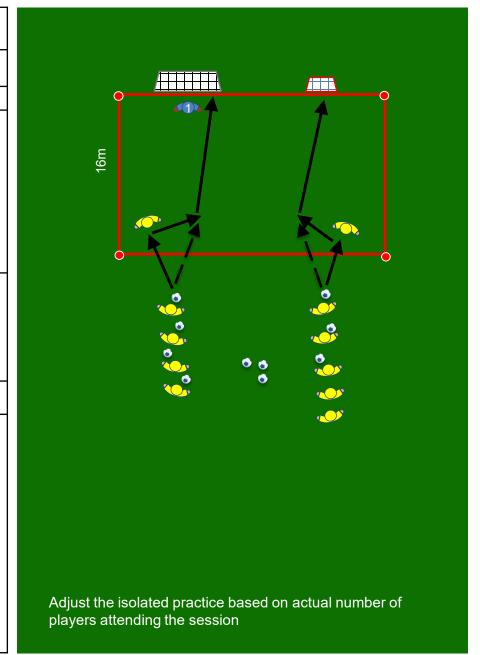
Game Related Practice (Whole)

	Same Related i 18
Players Involved	ALL: 11 + GK
Areas & Size	2 areas of approx. 25m x 15m
Timing	20min
Shape/Formation	2x 3v3's
Rules/Explanation & Scoring Method	3v3's in each area Goal = +1pt Goal first time from the end zone = 3 points
Step Up	Reduced size of the goals Reduce size of the end zone
Step Down	Increase size of the goals Increase nr of goals
Exercise Task / Challenge	"Today it is all about using smart movements and positioning to finish first time and score"
Player Task / Player Actions	 Can you get in good positions so to have more time and space to finish first time Try to have a look at the ball and the position of the GK/goals before finishing. Try to be calm and quick in the end zone in making your decisions Look to use good technique when finishing
Coaching Cues	 If your teammate has time and space on the ball, look to use smart movement and positioning to receive free. When the ball travels to you try to look up to identify where the shoot. When you enter the end zone, breath out to calm down and make your decision early.



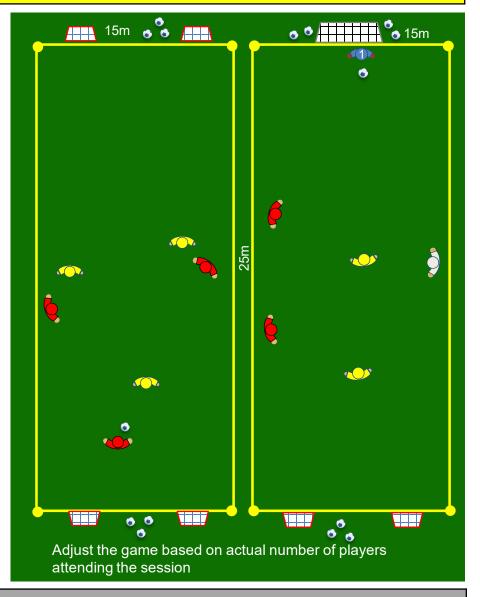
Isolated Practice (Part)

	T
Players Involved	ALL: 11 + GK
Areas & Size	1 area – size of penalty box
Timing	15min
Rules/Explanation & Scoring Method	Shooting routine with 2 groups of players making a 1-2 before shooting to goal - players must finish first time
	After taking the shot the player becomes the assisting player (wall-passer).
	Swap groups regularly so players practice with both feet.
Step Up &	Change position of assisting player (wall-passer) – increase distance, more angle, etc.
	Vary method of assistance
Step Down	Change position of assisting player (wall-passer) – reduce distance, less angle, etc.
Competition	N/A
Player Behaviors	 Try to use good technique by: Using short step when approaching the ball Positioning the supporting foot parallel to the shot direction and at the right distance from the ball Locking the ankle – semi-rigid Bending your supporting knee Swinging upwards your opposite arm Etc. etc. Eyes up to identify position of GK/goal



Game (Whole)

Players Involved	ALL - 11 + GK
Areas & Size	2 areas of approx. 25m x 15m (same as
	game related practice – no zones)
Timing	24min (4 x 6min)
Rules/Explanation &	Free game 3v3
Scoring Method	Tree game 3v3
	If needed, make one side a 2v2 +joker and
	the other a 3v3 +joker to gain more opportunities for success.
	Scoring team retains the ball
	Goal = 1pt
	Goal first time = 2pt
	Rotate teams at the end of each game
C	
Game	
Changers	
INNOVIATIVE COACHING AIDS	



Home Challenge

Coach: "Love to see if you all can practice your first time finishing skill at home!" OR Coach to refer to Home Challenge Examples